

Estimating the Probability of Winning a College Basketball Game

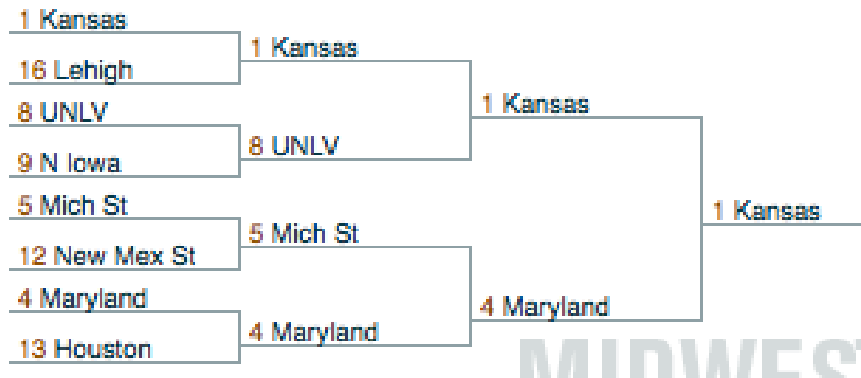
Ryan J. Parker
ryan@basketballgeek.com

College of Charleston

March 21, 2010

Why Win Probabilities Matter

- Classical ranking says the higher ranking team wins



Why Win Probabilities Matter: Answering Questions

- Who is the favorite to win the tournament?
- How often does Kentucky make the Final Four?
- Will St. Mary's advance to the Sweet 16?



Why Win Probabilities Matter: Taking Your Friend's \$\$

- Essential for non-standard point systems



Tournament Path Matters: Extreme Example

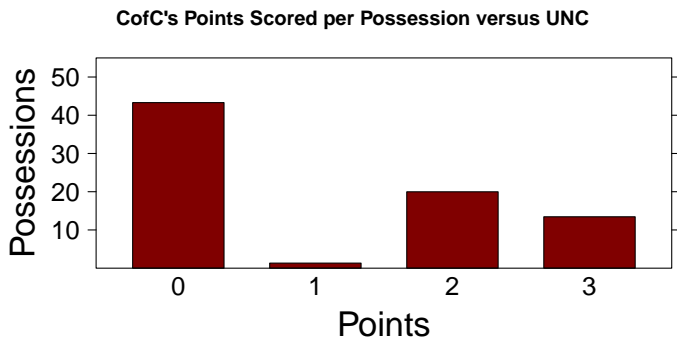
| <u>Rank</u> | | <u>Win Probability</u> |
|-------------|---------------|------------------------|
| 1 | <u>Team A</u> | 51% |
| 2 | <u>Team B</u> | 49% |
| 3 | <u>Team C</u> | 100% |
| 4 | <u>Team D</u> | 0% |

- Assume Team A and Team B beat Team C 65% of the time:
 - **Championship Odds:**
 - Team A: 33%
 - Team B: 32%
 - Team C: 35%
- Classical ranking chooses Team A, but Team C has the best chance of winning

Actual Tournament Path Examples

- **2003:** #2 Kentucky over #1 Kansas to win championship
 - Kentucky 14%, Kansas 13%
- **2010:** #2 Kansas over #1 Duke to win championship
 - Kansas 24.8%, Duke 24.5%
- **2010:** #18 Villanova more likely than #15 Baylor to make Elite 8
 - Villanova 35%, Baylor 33%

Data to Rank: Points per Possession



- **Efficiency**: mean number of points scored per possession
- Removes effect of pace on a team's points scored and allowed
- Possessions estimated with $\text{FGA} - \text{OR} + \text{TO} + 0.475 \times \text{FTA}$

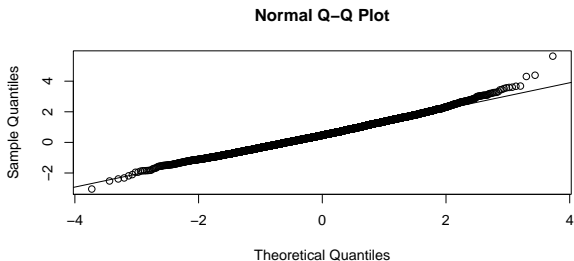
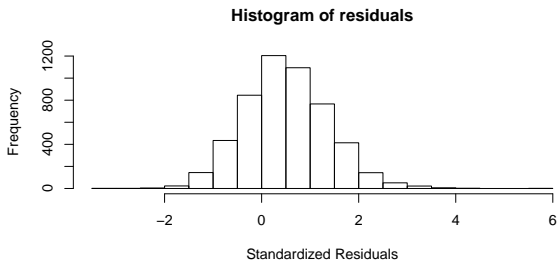
Linear Model of Difference in Per Game Efficiency

- D_{ij} : difference in team i 's and team j 's efficiency
- Linear regression where we assume

$$D_{ij} \sim N(\alpha(\text{home}) + \beta_i - \beta_j, \sigma_d^2)$$

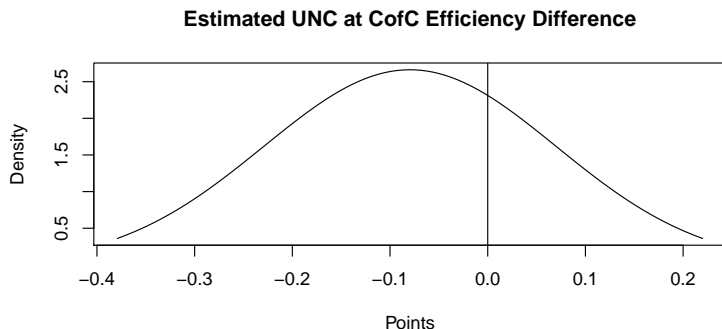
- β_i : rating for team i
- $\text{home} = \begin{cases} 1 & \text{if team } i \text{ is at home} \\ -1 & \text{if team } i \text{ is away} \\ 0 & \text{otherwise} \end{cases}$
- When $D_{ij} > 0$, team i beats team j

Assumption of Normality



Estimates from the Linear Model for 2010

- **Home Court:** $\hat{\alpha} = 0.05 = 3.5$ points
- **Standard Deviation:** $\hat{\sigma}_d = 0.15 = 10.5$ points



- $\Pr(\text{CofC Win}) = 0.30$

Answering Questions with the Linear Model

- Who is the favorite to win the tournament?
 - Kansas, 25%
- How often does Kentucky make the Final Four?
 - 17%
- Will St. Mary's advance to the Sweet 16?
 - 25%

Multinomial Model of Point Probabilities

- Estimates probability of scoring points on possessions
- We consider 0, 1, 2, or ≥ 3 points
- **Multinomial Logistic Regression:**

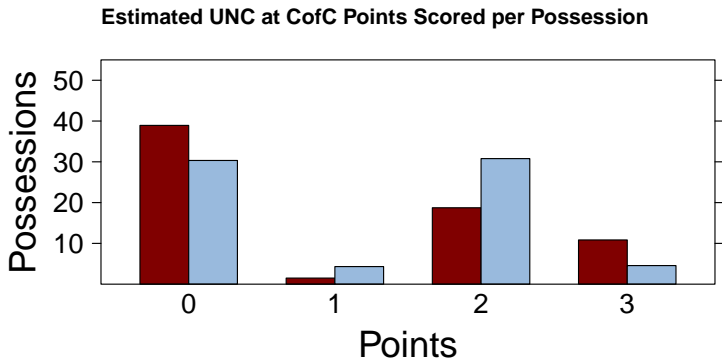
$$\log \left(\frac{\pi_i}{\pi_0} \right) = \alpha + \beta_0(\text{home}) + \beta_i + \beta_j, \text{ for } i = 1, 2, 3$$

- β_i : rating for team i
- $\text{home} = \begin{cases} 1 & \text{if team } i \text{ is at home} \\ -1 & \text{if team } i \text{ is away} \\ 0 & \text{otherwise} \end{cases}$

Estimating Points Scored on Possessions

- Play-by-play data is scarce
- Data can be estimated using the box score
- For example, to estimate the number of zeros:
 - $0.97 \times \text{FGA-FGM} + 0.27 \times \text{FTA-FTM} - 0.96 \times \text{OR} + 1.02 \times \text{TO}$
- Similar models for ones, twos, and \geq threes

Estimates from the Multinomial Model for 2010



- $\Pr(\text{CofC Win}) = 0.26$ (Linear Model: 0.30)

Multinomial Model: Probabilities of Winning

- Estimated with simulation
- Assumptions:
 - Possessions are independent
 - Each team will have n offensive possessions
- For the desired number of simulations:
 - 1 Simulate n possessions using model probabilities
 - 2 Determine winner of game (ignore ties)
- Use results to estimate probability of winning

Answering Questions with the Multinomial Model

- Who is the favorite to win the tournament?
 - Duke, 21% (Linear Model: Kansas, 25%)
- How often does Kentucky make the Final Four?
 - 18% (Linear Model: 17%)
- Will St. Mary's advance to the Sweet 16?
 - 26% (Linear Model: 25%)

Model Comparison: ESPN Scores

- Earn $2^{r-1} \times 10$ points for rounds $r = 1, 2, \dots, 6$
- Maximum of 1920 points possible

| Season | Linear | Multinomial | Difference |
|--------|--------|-------------|------------|
| 2003 | 790 | 590 | 200 |
| 2004 | 740 | 810 | -70 |
| 2005 | 1310 | 1450 | -140 |
| 2006 | 730 | 670 | 60 |
| 2007 | 1010 | 730 | 280 |
| 2008 | 1480 | 1570 | -90 |
| 2009 | 750 | 780 | -30 |
| Mean | 973 | 943 | 30 |

- Multinomial model won 4 out of 7 tournaments

Model Comparison: Differing Picks

- What happens when models disagree?
- From 2003 to 2010 (1st round), models disagreed 36 times
- Linear model selected 22 correctly ($\hat{\pi} = 22/36 = 61\%$)
- Multinomial model selected 14 correctly (39%)
- 95% CI for π : (43%, 77%)

- Calculate confidence intervals
- Logistic regression/Markov chain (LRMC) model comparison
- Estimate model prediction error

- Ken Pomeroy, *Stats Explained*,
<http://kenpom.com/blog/index.php/C24/P5/>
- Kvam, P. and J.S. Sokol, *A logistic regression/Markov chain model for NCAA basketball*, *Naval Research Logistics* 53, pp. 788-803